

BT-4/J08

8426

Object Oriented Programming using C++**Paper : IT-252 E****Time : Three Hours]****[Maximum Marks : 100**

Note :- Attempt **FIVE** questions in all taking at least **ONE** from each unit.

UNIT-I

1. (a) Explain the features of C++ that make it different from C. 7
- (b) What do you mean by Namespaces ? Explain using suitable example. 6
- (c) Using suitable examples explain the difference between Overloading and Overriding methods. 7
2. (a) Write a program to define three classes. Define a 'friend' function. Read and display the data for three classes using common functions and 'friend' functions. 8
- (b) Explain with example dynamic memory allocation with New and Delete. 7
- (c) Explain This pointer with example. 5

UNIT-II

3. (a) Using the concepts of operator overloading, write a program to evaluate the equation $a = b * 3$, where a and b are objects of the same class. Use 'Friend' function. 12
- (b) What is the difference between overloading of binary operators and unary operators ? 8

4. (a) What is public, private and protected inheritance ? Explain with example. 10
- (b) Write a program to show sequence of execution of constructor and destructor in multiple inheritance. 10

UNIT-III

5. (a) What is the difference between virtual function and virtual classes ? Explain using examples. 10
- (b) Discuss virtual destructors and their role using suitable examples. 10
6. (a) What are the different types of file opening modes ? List their names with meaning. 6
- (b) How a Random Access File is updated ? 7
- (c) How do we create a sequential access file ? 7

UNIT-IV

7. (a) What are Templates ? How can templates be used for generic programming ? 7
- (b) What is class template and non-type parameters ? 6
- (c) Explain inheritance with Class Template. 7
8. (a) What are exception handlers ? What will happen if an exception is thrown for which no matching catch () block is defined ? 8
- (b) Write a program to throw exception when $j = 1$ otherwise perform the subtraction of x and y . 7
- (c) Explain stack unwinding. 5